

Big Bang - Technical Specifications

The AstroVoyager team for « Big Bang » is composed by:

- 5 musicians
- 1 sound engineer
- 1 light designer
- 1 stage manager
- 1 tour manager

Technical specifications are:

Sound

STAGE

Δstro

- -8 DI Radial or BSS for Computer (or MADI / DANTE network)
- -4 DI Radial or BSS for Keyboards (Korg KRONOS & King Korg)
- -2 DI Radial or BSS // or // HF pocket (jack) transmitter+receptor (Roland AX1)
- -1 SM81 + 1 AKG C414 = Gong / Chimes
- -1 SM58 // or // Mic HF sm58 uhf-r + receptor (For Direct + Boss VE1 Vocoder)

Guitarist/Singer

- -2 DI Radial or BSS for Kemper Amp
- -1 Mic HF sm58 uhf-r+ receptor-1 SM58 // or // Mic HF sm58 uhf-r + receptor

Singer

-1 Mic HF sm58 uhf-r+ receptor-1 SM58 // or // Mic HF sm58 uhf-r + receptor

Violinis

-1 DI Radial or BSS // or // HF pocket (jack) transmitter+receptor (Electro Violin)

Electronic Drums

-4 DI Radial ou BSS for electronic drums/pads

MON

- 5 Wedge type Nexo PS10R
- 5 EAR type shure psm900 or equivalent with earphone type fisher apms fa-3e

FOH

- 1 Digital mixer with dynamic fx inside (32in type Midas M32)
- FOH type Line Array suited to the venue

Sound engineer contact:

Thomas Jacquot

thomasjacquot@thomasjacquot.com

06 30 78 02 94



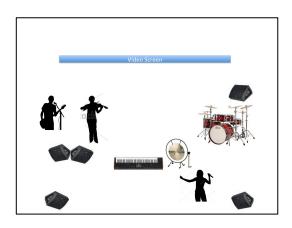
Video & Light

VIDEO:

- Led or VP+screen / stage black back curtain suited to the venue
- Video cable connection to the keyboards stand (VGA or HDMI)
- +/- HDMI/VGA splitter and video stage monitor

LIGHT:

- Control type Grand MA
- 4 Spot Moving Heads
- 4 Wash Moving Heads
- Traditional lighting
- 2 Hazer



Patch

Voice	Desk	Pan	Insert	Mic	
			Front		
1	Computer 1 – Drums electro	<l< td=""><td></td><td>XLR</td><td></td></l<>		XLR	
2	Computer 2 – Drums electro	R>		XLR	
3	Computer 3 – Bass electro	<l< td=""><td></td><td>XLR</td><td></td></l<>		XLR	
4	Computer 4 – Bass electro	R>		XLR	
5	Computer 5 - Pad/FX electro	<l< td=""><td></td><td>XLR</td><td></td></l<>		XLR	
6	Computer 6 - Pad/FX electro	R>		XLR	
7	Computer 7 – Clic & Track order	С		XLR	
8	Computer 8 – Music Order	С		XLR	
9	Static Keyboard 1	<l< td=""><td></td><td>DI</td><td></td></l<>		DI	
10	Static Keyboard 1	R>		DI	
11	Static Keyboard 2	<l< td=""><td></td><td>DI</td><td></td></l<>		DI	
12	Static Keyboard 2	R>		DI	
13	Portative Keyboard	<l< td=""><td></td><td>DI or HF</td><td></td></l<>		DI or HF	
14	Portative Keyboard	R>		DI or HF	
15	Vocoder / Mic (from BOSS VE20)	С		XLR	
16	Roland Drums 1	<l< td=""><td></td><td>DI</td><td></td></l<>		DI	
17	Roland Drums 1	R>		DI	
18	Roland Drums 2	<l< td=""><td></td><td>DI</td><td></td></l<>		DI	
19	Roland Drums 2	R>		DI	
20	Kemper Guitar	<l< td=""><td></td><td>XLR</td><td></td></l<>		XLR	
21	Kemper Guitar	R>		XLR	
22	Electro Violin	С		DI	
23	Singer 1 / Jean-Paul	С		SM58 or HF	
24	Singer 2 / Anne-Lyse	С		SM58 or HF	



RIDER & TECHNICAL AGREEMENT

You will be hosting a team of 9 people: 5 musicians, 1 sound technician, 1 light technician, 1 stage manager and 1 tour manager.

So that the show goes smoothly, please read this rider and let us know in advance of any objection, question or obstacle to our requests.

- **1 This TECHNICAL AGREEMENT** forms an integral part of the live performance agreement. It must be duly signed and returned with the said agreement. No changes will be submitted to the Artist within 15 days before the performance.
- **2 ON-SITE TEAM** to be made available by the show promoter/organiser:
 - 1 general manager/organisers' representative
 - 1 sound technician, 1 stagehand, 1 light technician
 - 2 people to unload, assemble, dismantle and reload equipment
- **3 LIGHT, SOUND, STAGE:** The show promoter/organiser undertakes to comply with the detailed technical requirements in the attached data sheet (sound specifications + patch + stage plan).

The stage structure, sound system and lighting system will be installed and patched as soon as the group arrives. On-site technicians will be present when the group arrives so that any problems encountered can be quickly resolved. They must be present before the soundcheck and before the concert. The stage must comply with current safety standards.

4 - SOUNDCHECK: Once the group has installed their backline, they will require a period of at last one and a half hours to carry out their soundcheck. It must be possible for this soundcheck to take place before the audience arrives.

5 - MEALS / DRESSING ROOMS / CATERING:

- Hot meals

LUNCH: If the schedule forces the group to arrive at or prior to 1pm, the organiser will provide lunch.

DINNER: A quality, three-course meal. These meals will be eaten before or after the concert, in agreement with the group. No allergies.



- Dressing rooms

The dressing rooms must be reserved for the group, clean and dry, and if possible with locking doors.

They will be equipped with a table, chairs, sofas, a mirror, a rubbish bin, ashtrays, a clothes rail with coat hangers, towels which are clean and dry, 220 - 240 V electrical sockets. There will be toilets close by.

- Snacks

Snacks for 9 people (preferably local products) + 24 small bottles of water + chocolate bars, sweets...

6 - ACCOMMODATION: The promoter/organiser undertakes to book a good, quiet hotel, close to the show venue, with secure parking. The group will not be asked to vacate the hotels rooms before midday at the earliest on the day following the show. The hotel must be of at least a 2-star standard (no low-cost hotel chains). The rooms will be equipped with a shower and toilet.

Breakfast will be full, paid in advance and available until at least 11 am.

Room list: 7 singles + 1 twin

7 - PARKING & ACCESS: The promoter will provide a clear map indicating the best routes for reaching the venue, as well as the address, telephone number and a map for the hotel. A secure location will be provided and reserved, as close to the backstage as possible, for the group's vehicle.

Secure overnight parking (locked and guarded) will be arranged for the group's vehicle at the hotel.

- **8- GUEST LIST:** 10 guests.
- **9. RECORDING:** No audio or video recording means will be allowed in the concert hall without the agreement of the group or their representative, and this under the responsibility of the promoter/organiser.
- **10- PASSES:** Arrange to provide the group with nine passes, as soon as they arrive. The whole group and their team must be able to circulate freely on site all day.
- **11- SAFETY:** The promoter/organiser shall ensure that no glass bottles nor any object that might be used as a projectile, nor any weapons, are brought into the concert hall.
- **12- MERCHANDISING:** The promoter/organiser must provide a well-lit spot, with a table and a 220 240 V electrical socket inside the concert hall.